PATENT APPLICATION FEE TERMINATION RECORD Effective October 1, 2003

Application	orDocke: 1	Number
70	5115	706

-							, , ,	1	, , -	•
		CLAIMS		-PARTI		SMAL	L ENTITY		OTHE	R THAN
F	OTAL CLAIM:	s	(Colur	nn 1) /	Catumn 2)	TYPE		OF		L ENTITY
\vdash	<u> </u>		 			RAT	E FEE] '	RATE	FEE
FOR .			NUMBE	NUMBER FILED NUM		BASIC	FEE .	OR	BASIC FE	E 950
TOTAL CHARGEABLE CLAIMS			18 1	8 minus 20= • —		. XS 9	=	OR	XS18=	1
INDEPENDENT CLAIMS			1 1	minus 3 =		X43:		1	X86=	+
MULTIPLE DEPENDENT CLAIM PRESEN								OR	7002	-
* If the difference in column 1 is less than zero, enter "0" in column 2						+145		OR	-290=	
						TOTA	L	OR	TOTAL	950
		(Column 1)	MINIENUE	Column (SMAI	L ENTITY	OR		THAN ENTITY
	1	CLAIMS	1	HIGHEST				3	SWALL	CHILL
AMENDMENT A		REMAINING AFTER AMENDMENT		NUMBER PREVIOUSI PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
Š	Total	. 8	Minus	- 20	= Ø	XS 9=		OR	XS18=	9
AME	Independent	• /	Minus	3	= 8	X43=		OR	X86=	
_	FIRST PRESE	NTATION OF M	ULTIPLE DE	PENDENT CL	AIM .	+145=			200	
		•	•			TOTA		OR	+290=	
				•		ADDIT. FE		OR,	ADDIT. FEE	
-		(Column 1)	, ` 	(Column 2	(Column 3)					•
מ		REMAINING		HIGHEST	PRESENT		ADDI-	Γ		ADDI-
Z		AFTER		PREVIOUSL		RATE	TIONAL		RATE	TIONAL
M	Total	AMENDMENT		PAID FOR			FEE	-	·	FEE
AMENDMEN	Incependent	•	Minus Minus	**	=	X\$ 9=		OR	X\$18=	
F		NTATION OF MIL	1 _	PENDENT CLA	-	X43=		OR	X86=	
					· .	+145=	_ii	OR	+290=	
					٠.	ADDIT. FEE		OR A	TOTAL DDIT. FEE	
		(Column 1)		(Column 2)	(Column 3)	•				
T		CLAIMS		HIGHEST				_		
		REMAINING AFTER AMENDMENT		NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	•	Minus	**	=	X\$ 9=		DR	X\$18=	
			Minus	***	. =	X43=	 	··· -	X86=	
1	FIRST PRESEN	ITATION OF MU	LTIPLE DEP	ENDENT CLA	М		 	OR	700=	
13:1	the entry in catum	n t is less than the		nn 9	i	+145=)A	+290=	
•••	חשאו וכשות שייי	OPE PERVIOUSLY Dai	d East IN This	COACE :- 1	L team'	TOTAL		DR :	TOTAL	
	are indiasations	iber Previously Paider Previously Paid	n For IN THIS	COACE in lane 1	han A	ADDIT. FEE		. AD	DOIT. FEE L	